

The complexity of computing nearest neighbour interchange distances between ranked phylogenetic trees

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Department of Computer Science
University of Otago

24/04/2020

Phylogenetic Inference

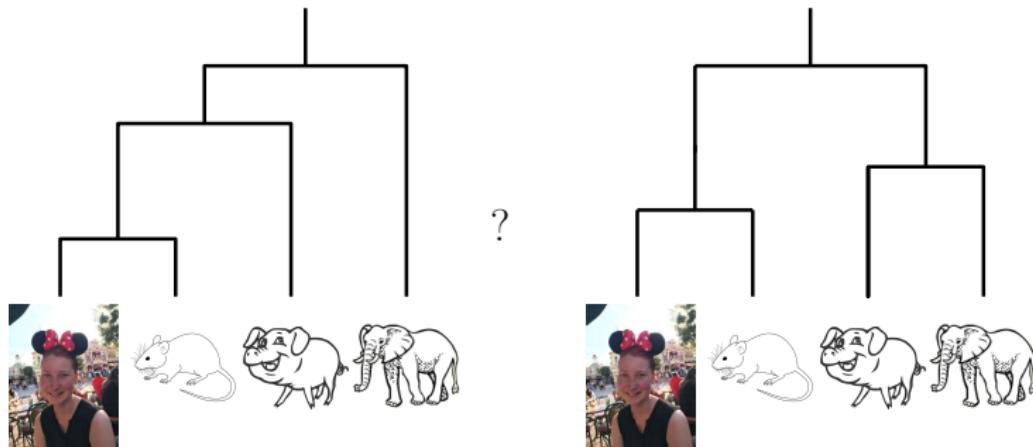
DNA sequences

Mouse	CTCGTATCCCTTGTAACTCCGTCCCACTCCTTTAT
Elephant	CTCATAGCACTTGTAACTCCGTCCCACGCCTTTCT
Human	CTCGTATCCCTTGTAACTCCGTCCCACTCCTTTTT
Pig	CTCCTAGCACTTGTAACTCCGTCCCACCCCTTTGT

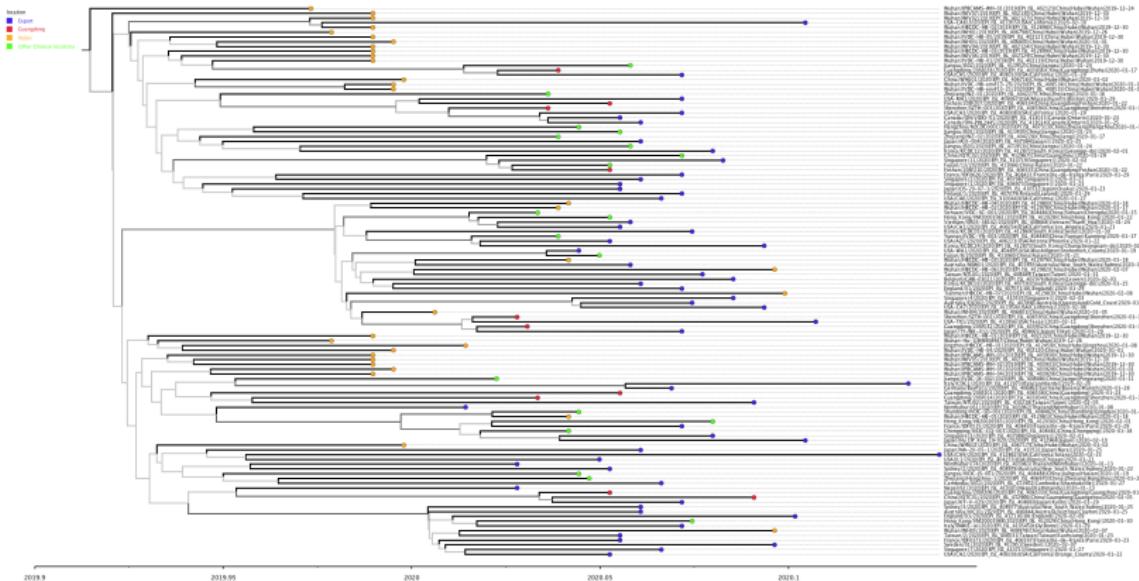
Phylogenetic Inference

DNA sequences

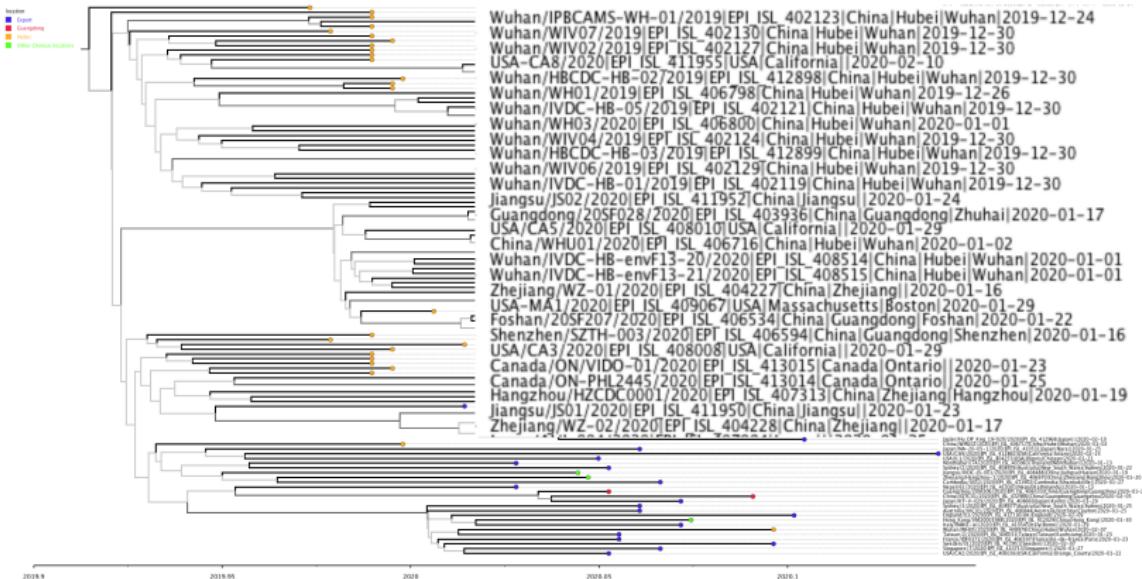
Mouse	CTCGTATCCCTTGTAACTCCGTCCCACTCCTTTAT
Elephant	CTCATAGCACTTGTAACTCCGTCCCACGCCTTTCT
Human	CTCGTATCCCTTGTAACTCCGTCCCACTCCTTTTT
Pig	CTCCTAGCACTTGTAACTCCGTCCCACCCCTTTGT



Phylogenetic Inference



Phylogenetic Inference



Phylogenetic Inference

Tree search algorithms

MEGA4: molecular evolutionary genetics analysis (MEGA) software version 4.0

K Tamura, J Dudley, M Nei ... - Molecular biology and ..., 2007 - academic.oup.com

We announce the release of the fourth version of **MEGA software**, which expands on the existing facilities for editing DNA sequence data from autosequencers, mining Web-databases, performing automatic and manual sequence alignment, analyzing sequence ...

☆ 99 Cited by 32728 Related articles All 19 versions

RAXML-VI-HPC: maximum likelihood-based phylogenetic analyses with thousands of taxa and mixed models

A Stamatakis - Bioinformatics, 2006 - academic.oup.com

RAXML-VI-HPC (randomized accelerated maximum likelihood for high performance computing) is a sequential and parallel program for inference of large phylogenies with maximum likelihood (ML). Low-level technical optimizations, a modification of the search ...

☆ 99 Cited by 13839 Related articles All 29 versions

New algorithms and methods to estimate maximum-likelihood phylogenies: assessing the performance of **PhyML** 3.0

S Guindon, JF Dufayard, V Lefort ... - Systematic ..., 2010 - academic.oup.com

PhyML is a phylogeny software based on the maximum-likelihood principle. Early **PhyML** versions used a fast algorithm performing nearest neighbor interchanges to improve a reasonable starting tree topology. Since the original publication (Guindon S., Gascuel O ...

☆ 99 Cited by 10154 Related articles All 30 versions

[PDF] MRBAYES: Bayesian inference of phylogenetic trees

JP Huelsenbeck, F Ronquist - Bioinformatics, 2001 - 146.6.100.192

The program **MRBAYES** performs Bayesian inference of phylogeny using a variant of Markov chain Monte Carlo. Availability: **MRBAYES**, including the source code, documentation, sample data files, and an executable, is available at [http://brahms.biology ...](http://brahms.biology...)

☆ 99 Cited by 21336 Related articles All 21 versions

MrBayes 3: Bayesian phylogenetic inference under mixed models

F Ronquist, JP Huelsenbeck - Bioinformatics, 2003 - academic.oup.com

MrBayes 3 performs Bayesian phylogenetic analysis combining information from different data partitions or subsets evolving under different stochastic evolutionary models. This allows the user to analyze heterogeneous data sets consisting of different data types—eg ...

☆ 99 Cited by 26317 Related articles All 30 versions

[HTML] BEAST: Bayesian evolutionary analysis by sampling trees

AJ Drummond, A Rambaut - BMC ..., 2007 - bmc-evolbiol.biomedcentral.com

The evolutionary analysis of molecular sequence variation is a statistical enterprise. This is reflected in the increased use of probabilistic models for phylogenetic inference, multiple sequence alignment, and molecular population genetics. Here we present **BEAST**: a fast ...

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Bayesian phylogenetics with BEAUti and the BEAST 1.7

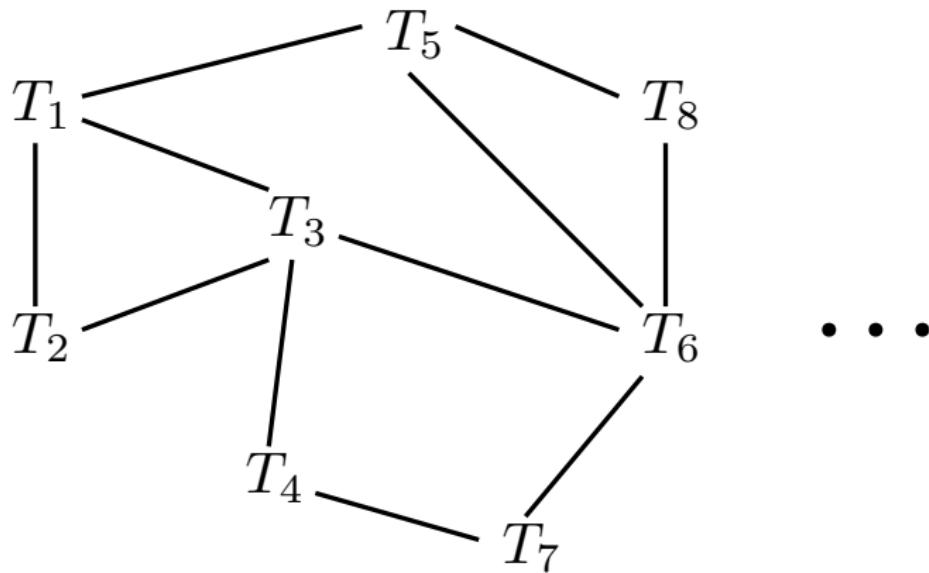
AJ Drummond, MA Suchard, D Xie ... - Molecular biology and ..., 2012 - academic.oup.com

Computational evolutionary biology, statistical phylogenetics and coalescent-based population genetics are becoming increasingly central to the analysis and understanding of molecular sequence data. We present the Bayesian Evolutionary Analysis by Sampling ...

☆ 99 Cited by 7681 Related articles All 14 versions

Phylogenetic Inference

Tree search algorithms

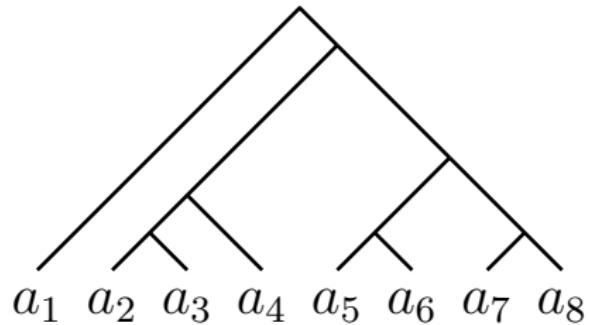


Phylogenetic trees

Problem: There are $(2n - 3)!!$ trees on n leaves

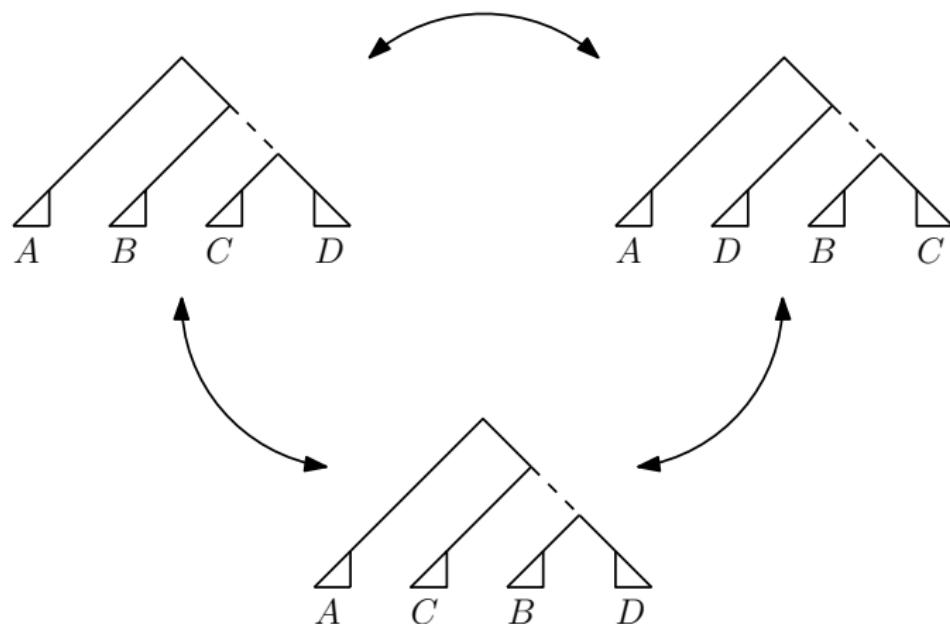
n	Number of trees
4	15
5	105
6	945
7	10395
	...
50	$2.752921 \cdot 10^{76}$

Phylogenetic trees



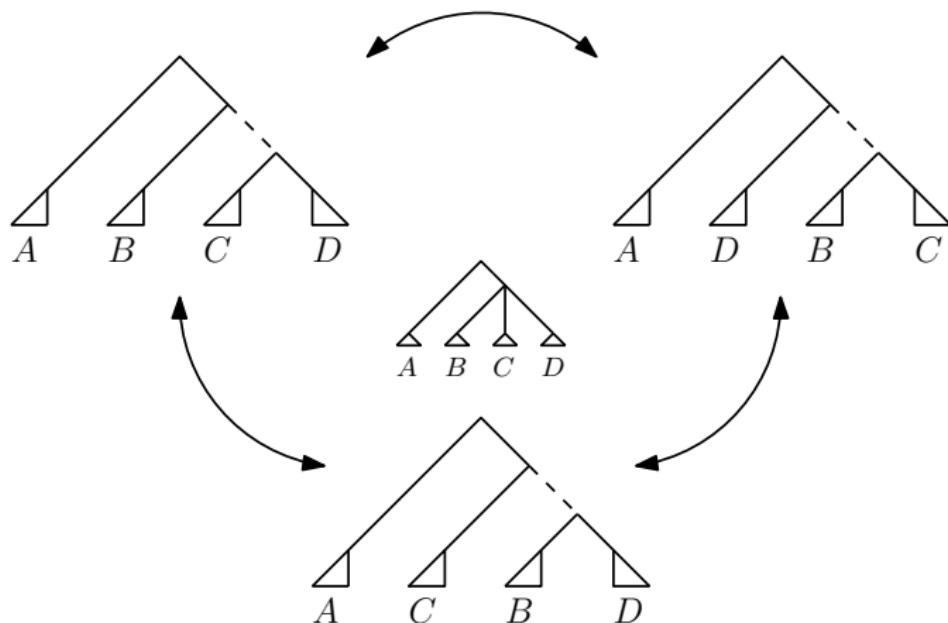
NNI – Nearest Neighbour Interchange

Definition 1



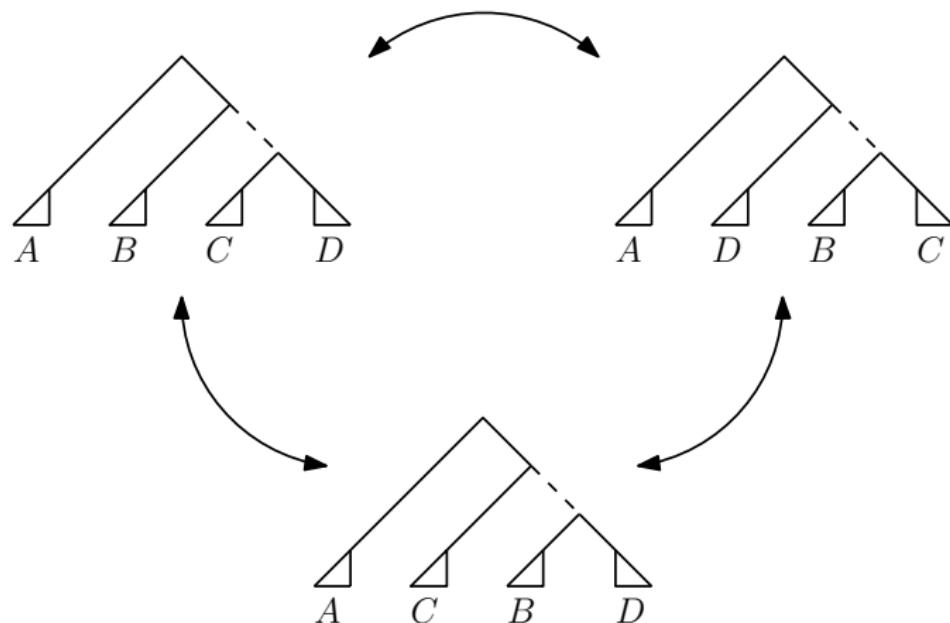
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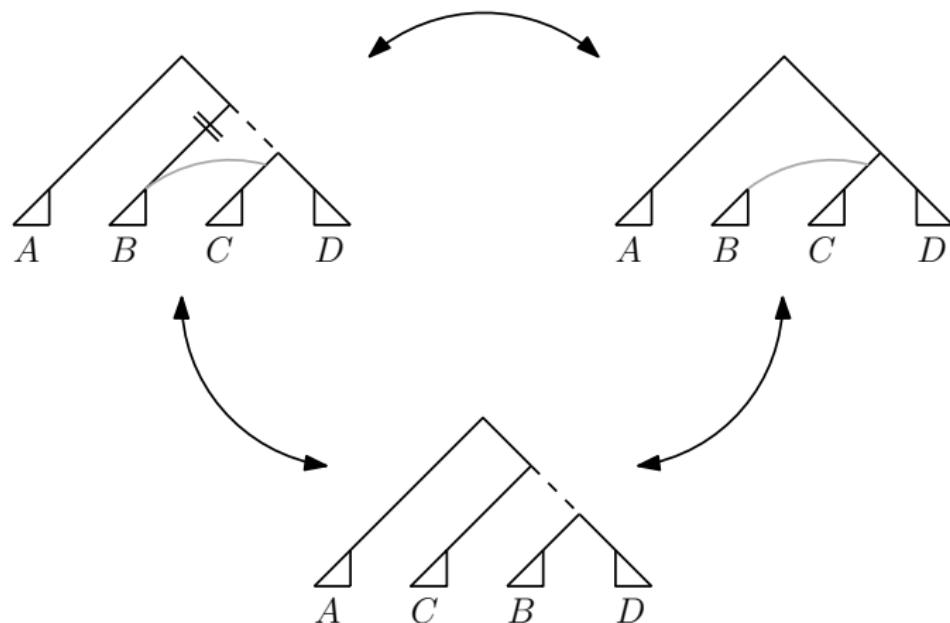
NNI – Nearest Neighbour Interchange

Definition 2



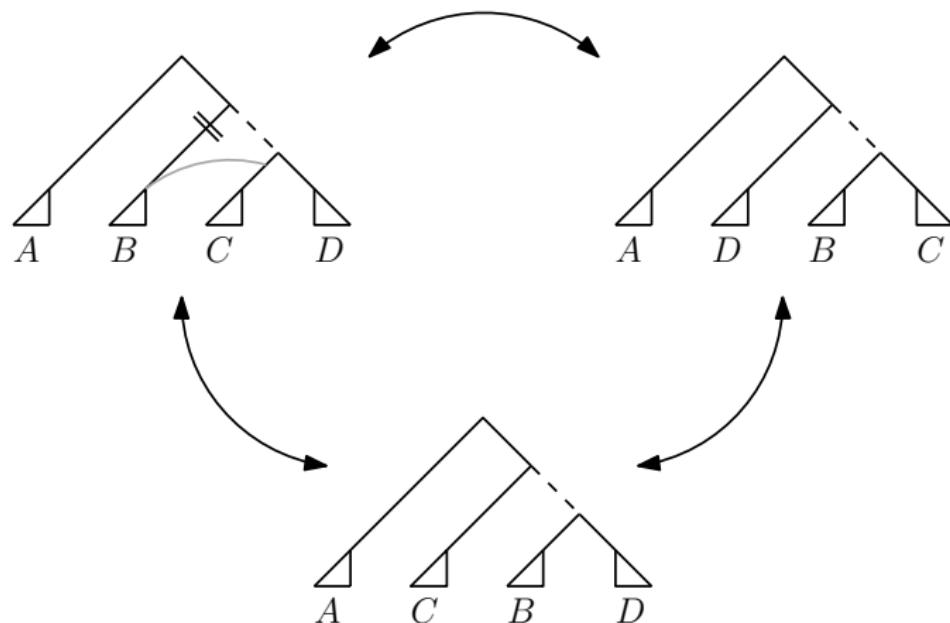
NNI – Nearest Neighbour Interchange

Definition 2



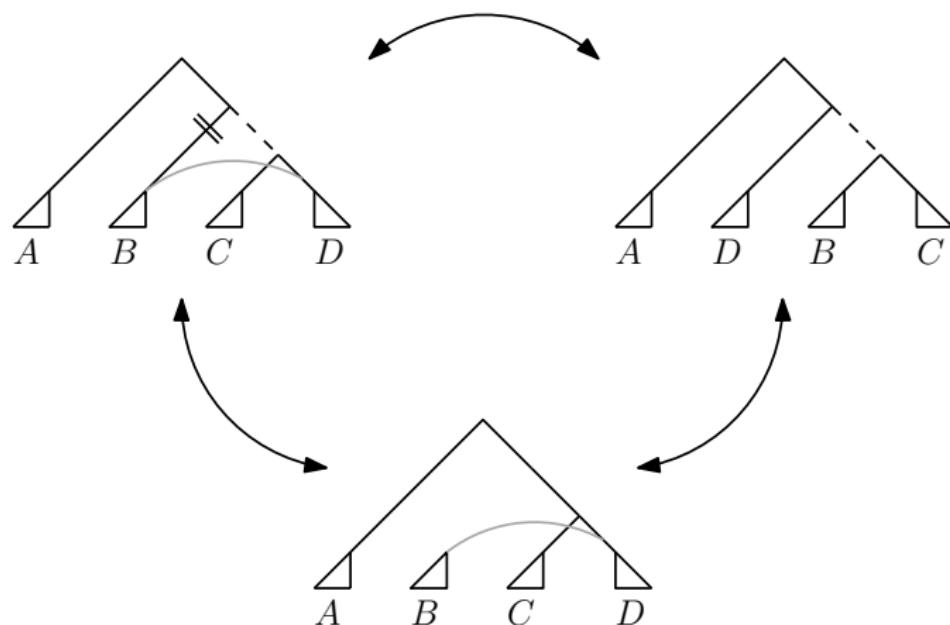
NNI – Nearest Neighbour Interchange

Definition 2



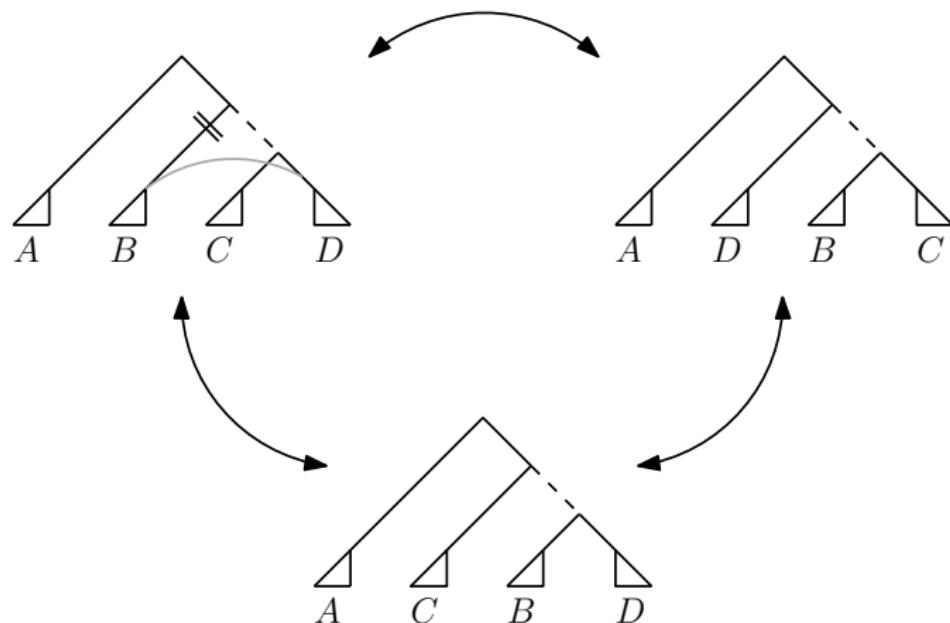
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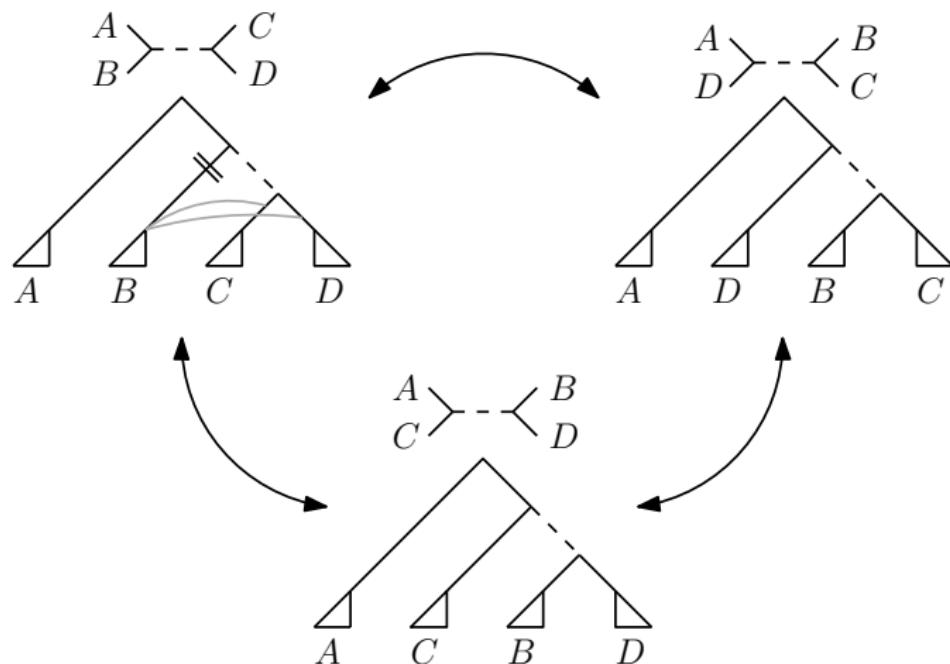
NNI – Nearest Neighbour Interchange

Definition 2

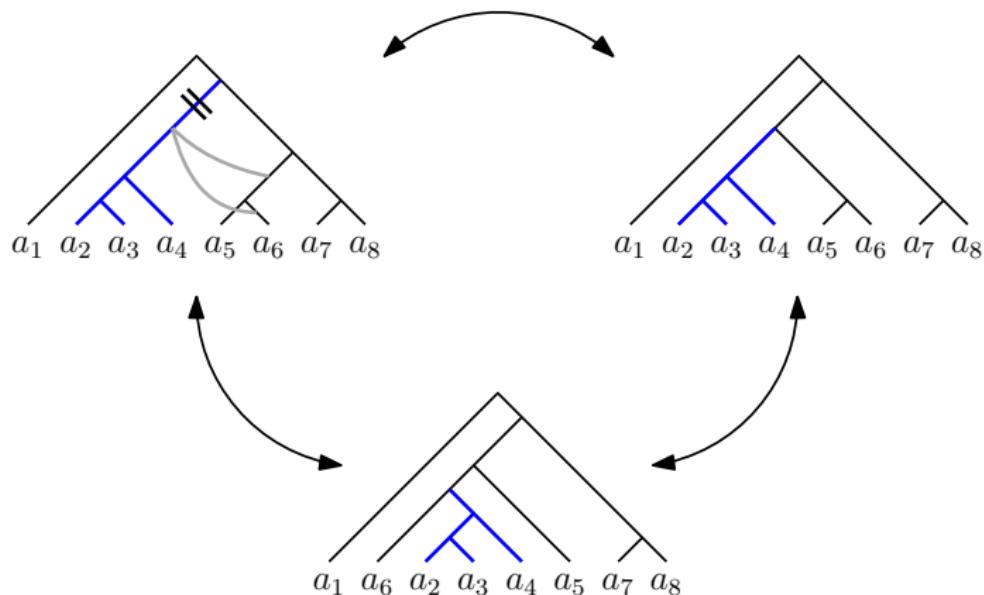


NNI – Nearest Neighbour Interchange

Definition 2



SPR - Subtree Prune and Regraft



Complexity

NNI

NNI-DIST:

INSTANCE: A pair of trees T and R

FIND: Distance between T and R in NNI

Complexity

NNI

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INSTANCE: A pair of trees T and R

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- ▶ \mathcal{NP} -hard

Complexity

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- ▶ \mathcal{NP} -hard
- ▶ BUT: fixed-parameter tractable (FPT)

Complexity

NNI

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FIND: Distance between T and R in NNI

- ▶ \mathcal{NP} -hard
- ▶ BUT: fixed-parameter tractable (FPT)

FPT:

Parameter k such that problem is solvable in $\mathcal{O}(f(k) * n^{\mathcal{O}(1)})$
 \Rightarrow efficiently solvable for small k

Complexity

NNI

NNI-DIST:

INSTANCE: A pair of trees T and R

FIND: Distance between T and R in NNI

- ▶ \mathcal{NP} -hard
- ▶ BUT: fixed-parameter tractable (FPT):

distance computable in $\mathcal{O}(2^{\frac{21k}{2}} * n)$ where $d(T, R) \leq k$

Complexity

NNI

NNI-DIST:

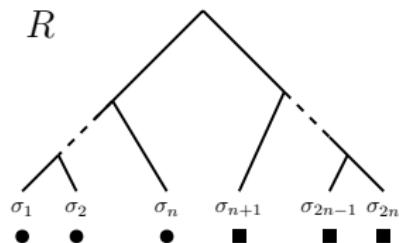
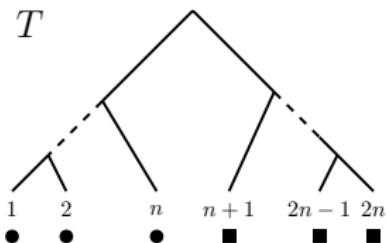
INSTANCE: A pair of trees T and R

FIND: Distance between T and R in NNI

- ▶ \mathcal{NP} -hard
- ▶ BUT: fixed-parameter tractable (FPT):
- ▶ Approximation algorithm: ratio $\mathcal{O}(\log(n))$

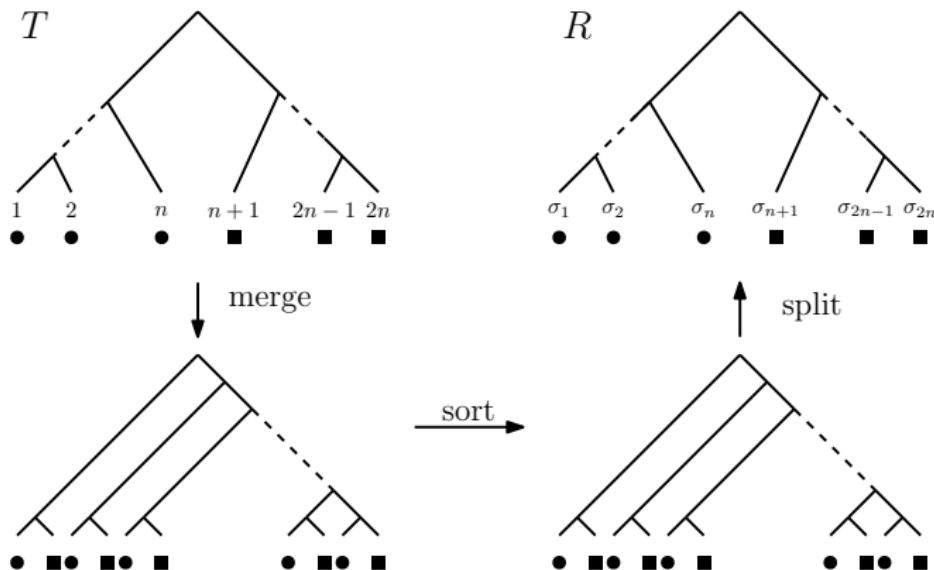
Complexity

NNI - Cluster Property



Complexity

NNI - Cluster Property



Complexity

SPR

SPR-DIST:

INSTANCE: A pair of trees T and R

FIND: Distance between T and R in SPR

Complexity

SPR

SPR-DIST:

INSTANCE: A pair of trees T and R

FIND: Distance between T and R in SPR

- ▶ \mathcal{NP} -hard

Complexity

SPR

SPR-DIST:

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FIND: Distance between T and R in SPR

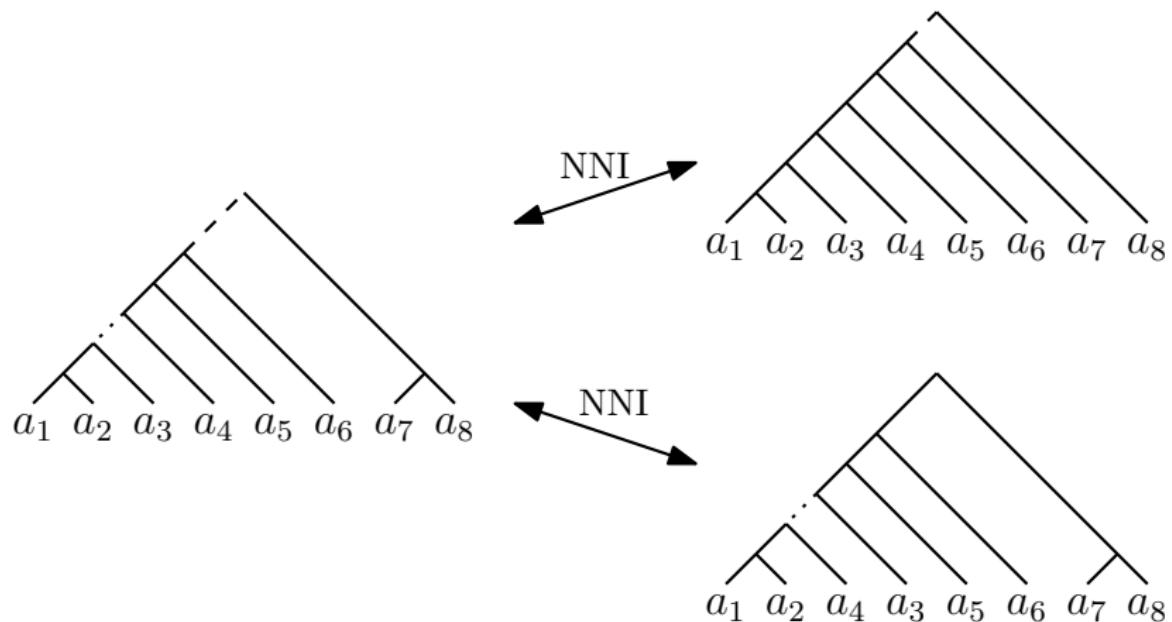
- ▶ \mathcal{NP} -hard
- ▶ BUT: fixed-parameter tractable (FPT)

distance computable in $\mathcal{O}(2.42^k * k + n^3)$ where $d(T, R) \leq k$

Complexity

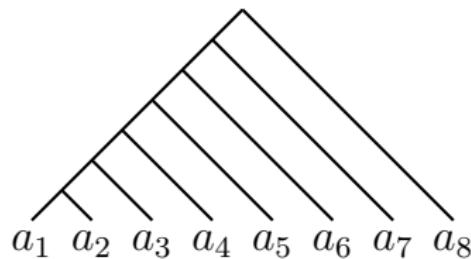
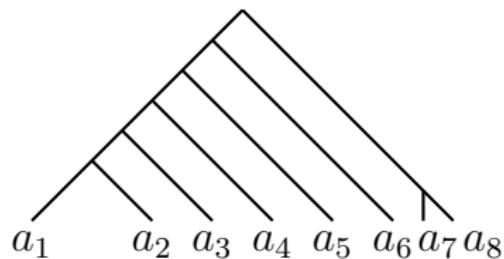
Is there a different parameter that makes NNI-DIST easier?

Parameterising NNI



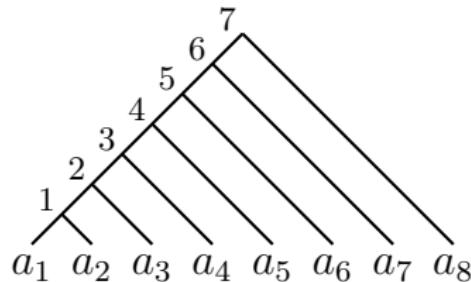
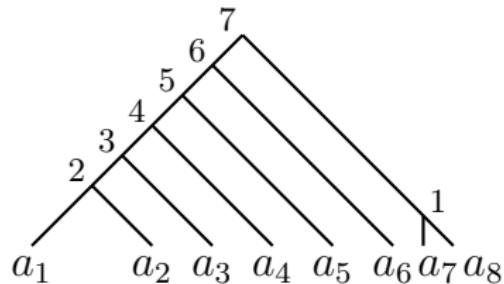
Parameterising NNI

Ranked trees



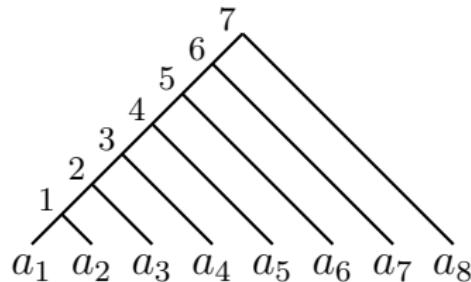
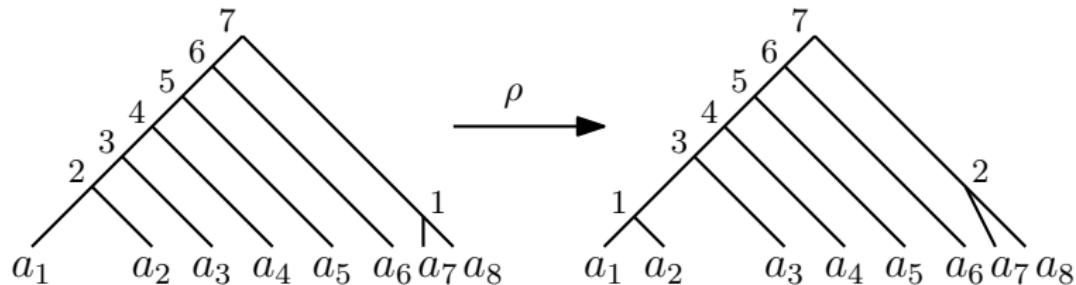
Parameterising NNI

Ranked trees



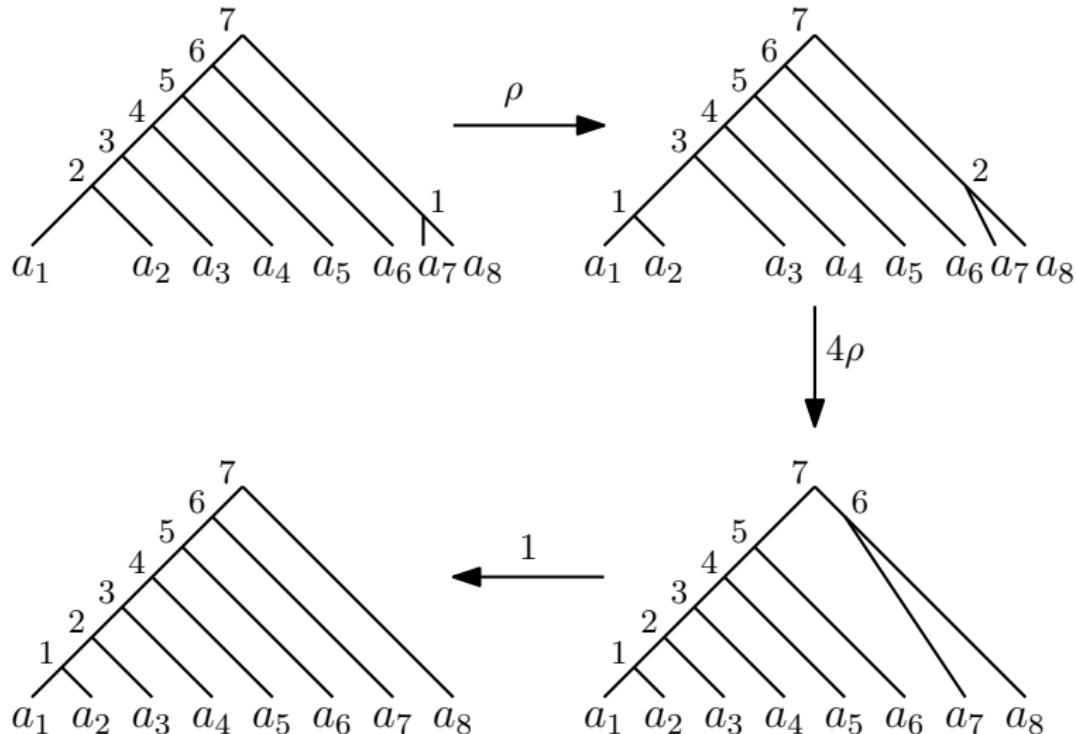
Parameterising NNI

Ranked trees



Parameterising NNI – RNNI(ρ)

Ranked trees



Parameterising NNI – RNNI(ρ)

Complexity

RNNI(ρ)-SP:

INSTANCE: A pair of trees T and R

FIND: A path of minimal weight between T and R in RNNI(ρ)

Parameterising NNI – RNNI(ρ)

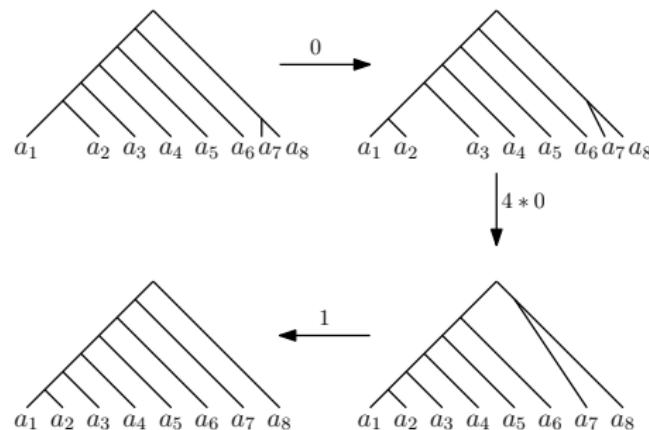
Complexity

RNNI(ρ)-SP:

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- ▶ RNNI(0)-SP is \mathcal{NP} -hard



Parameterising NNI – RNNI(ρ)

Complexity

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- ▶ RNNI(0)-SP is \mathcal{NP} -hard
- ▶ RNNI(ρ)-SP is \mathcal{NP} -hard for $0 < \rho < \frac{1}{\Delta(\text{RNNI})}$

Parameterising NNI – RNNI(ρ)

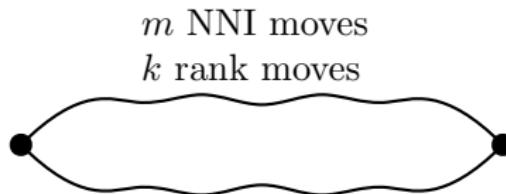
Complexity

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$m + 1$ NNI moves
 $l < k$ rank moves

Parameterising NNI – RNNI(ρ)

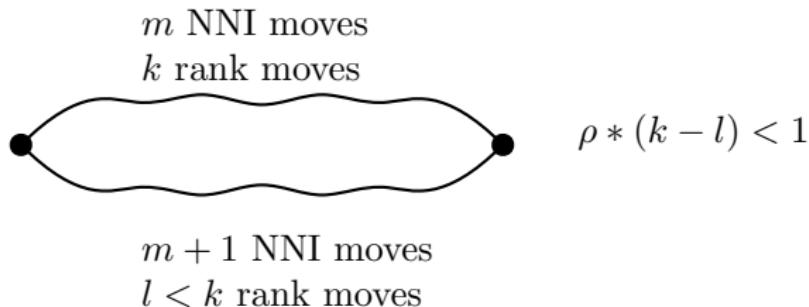
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Parameterising NNI – RNNI(ρ)

Complexity

RNNI(ρ)-SP:

INSTANCE: A pair of trees T and R

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- ▶ RNNI(0)-SP is \mathcal{NP} -hard
- ▶ RNNI(ρ)-SP is \mathcal{NP} -hard for small $\rho > 0$
- ▶ RNNI(1)-SP is

Parameterising NNI – RNNI(ρ)

Complexity

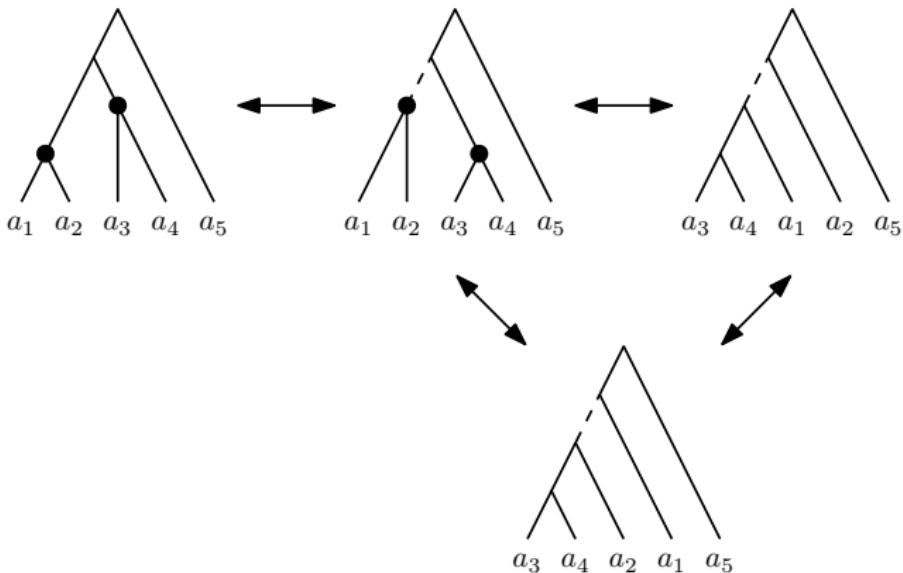
RNNI(ρ)-SP:

INSTANCE: A pair of trees T and R

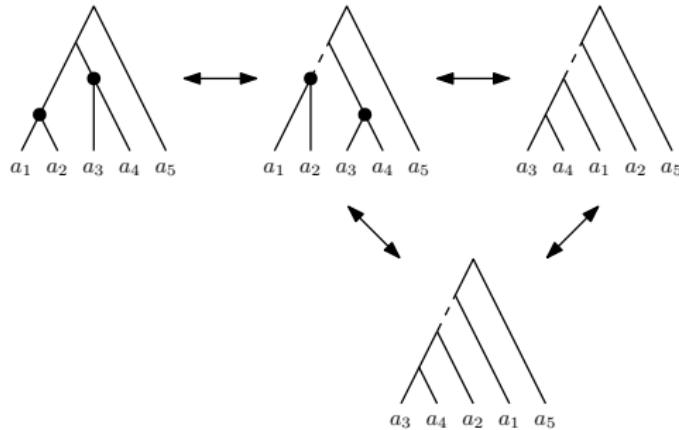
FIND: A path of minimal weight between T and R in RNNI(ρ)

- ▶ RNNI(0)-SP is \mathcal{NP} -hard
- ▶ RNNI(ρ)-SP is \mathcal{NP} -hard for small $\rho > 0$
- ▶ RNNI(1)-SP is polynomial

RNNI(1)

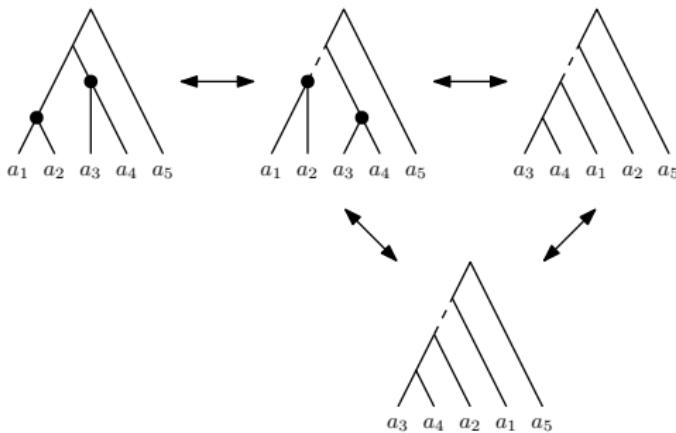


RNNI



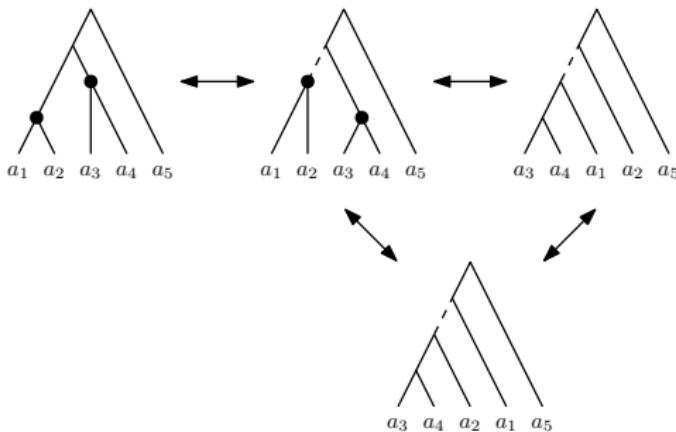
► Diameter $\frac{(n-1)(n-2)}{2}$

RNNI



- Diameter $\frac{(n-1)(n-2)}{2}$
- Radius $\frac{(n-1)(n-2)}{2}$

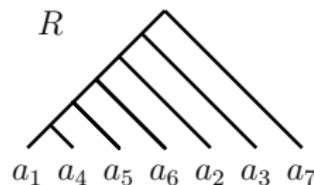
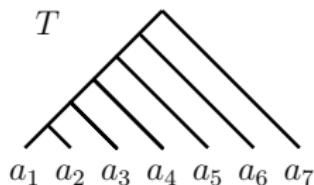
RNNI



- ▶ Diameter $\frac{(n-1)(n-2)}{2}$
- ▶ Radius $\frac{(n-1)(n-2)}{2}$
- ▶ The set of caterpillar trees is convex

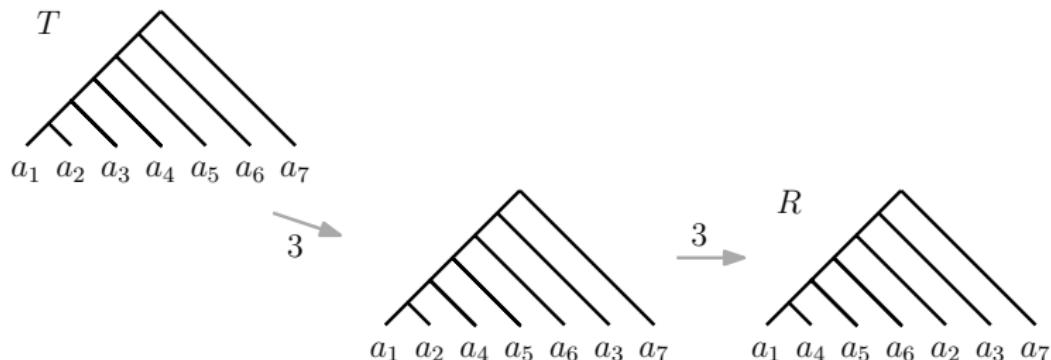
RNNI

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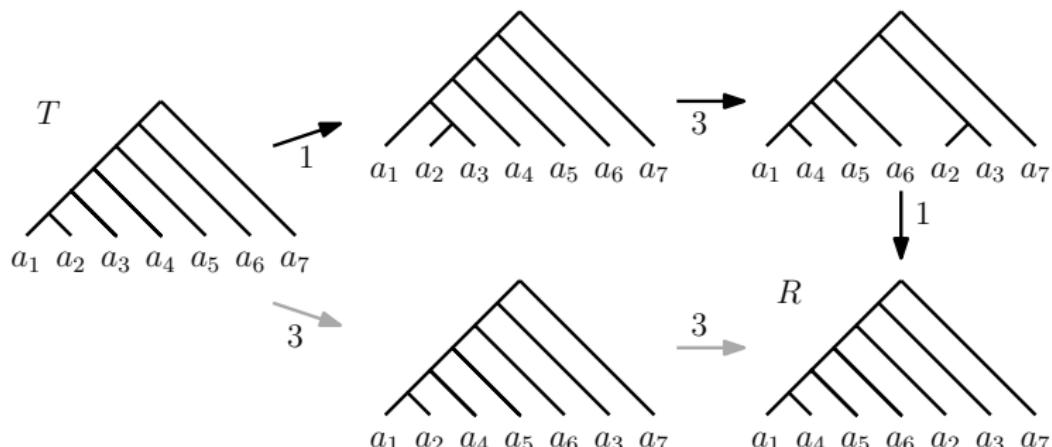
RNNI

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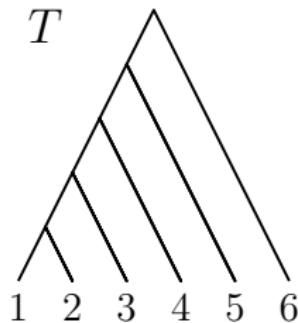


RNNI

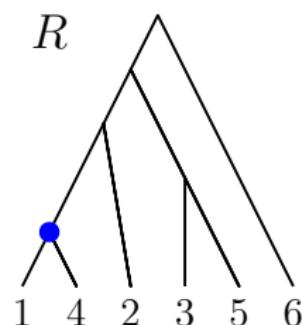
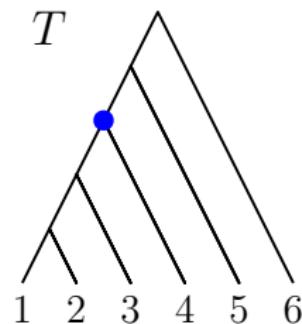
- ▶ Diameter $\frac{(n-1)(n-2)}{2}$
- ▶ Radius $\frac{(n-1)(n-2)}{2}$
- ▶ The set of caterpillar trees is convex



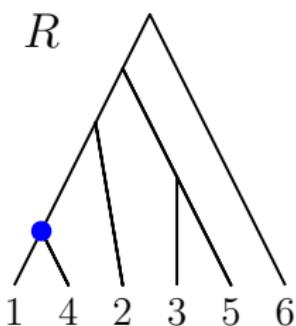
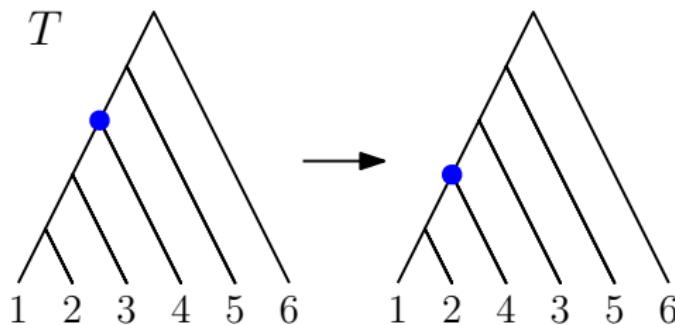
FINDPATH



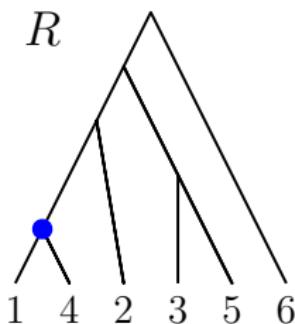
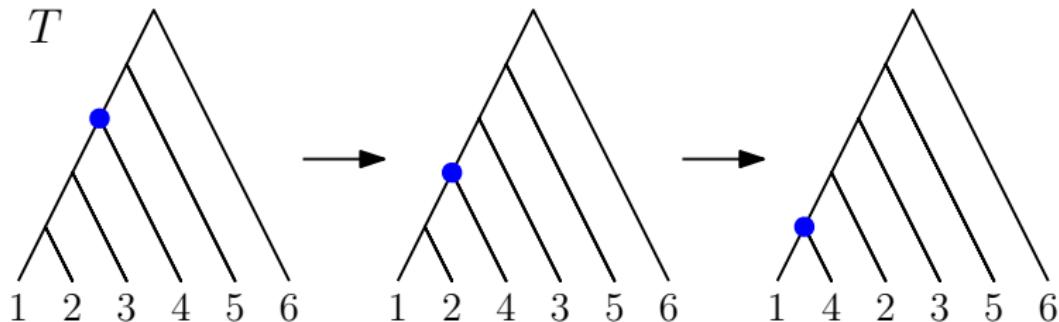
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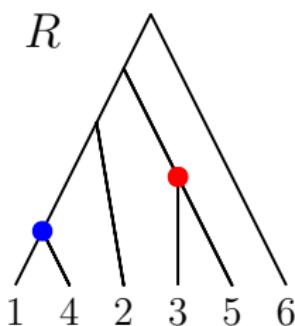
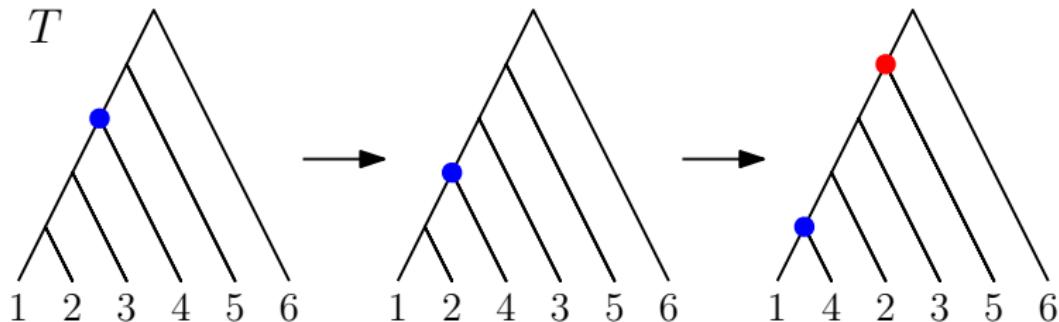
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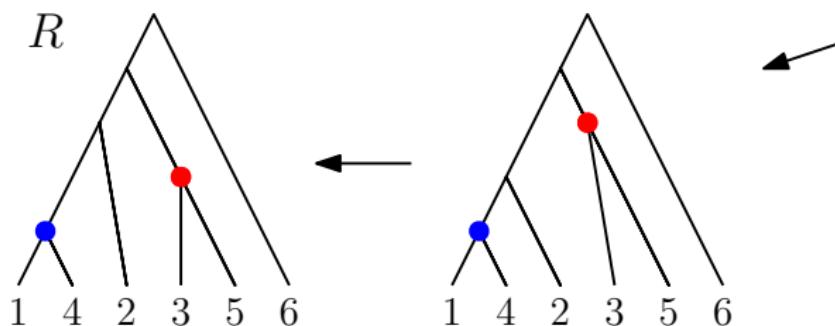
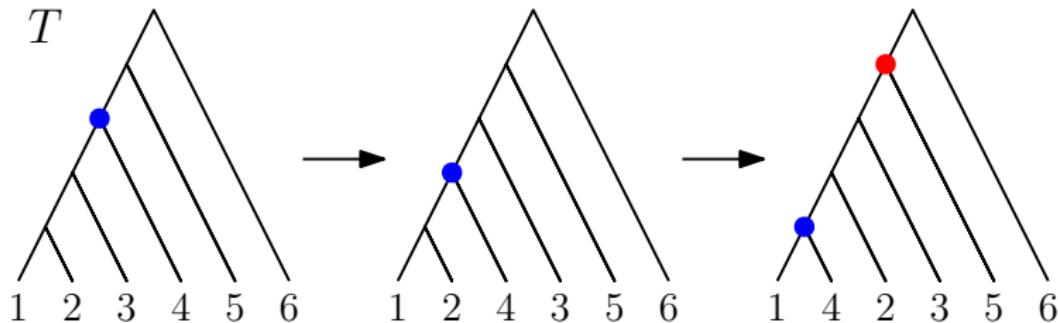
FINDPATH



FINDPATH



FINDPATH



FINDPATH

- ▶ Greedy algorithm for approximating RNNI(1)-SP

FINDPATH

- ▶ Greedy algorithm for approximating RNNI(1)-SP
- ▶ Running time $\mathcal{O}(n^2)$

FINDPATH

- ▶ Greedy algorithm for approximating RNNI(1)-SP
- ▶ Running time $\mathcal{O}(n^2)$
- ▶ Shortest paths for up to 7 leaves

FINDPATH

Theorem

FINDPATH *computes shortest paths in RNNI.*

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Idea for proof

$\text{FP}(T, R) := \text{path between } T \text{ and } R \text{ computed by FINDPATH}$

FINDPATH

Theorem

FINDPATH *computes shortest paths in RNNI.*

Idea for proof

$\text{FP}(T, R) := \text{path between } T \text{ and } R \text{ computed by FINDPATH}$

Lemma

If for all trees T , R and neighbour T' of T it is

$$|\text{FP}(T', R)| \geq |\text{FP}(T, R)| - 1$$

, then

$$|\text{FP}(T, R)| = d(T, R)$$

for all trees T and R

FINDPATH

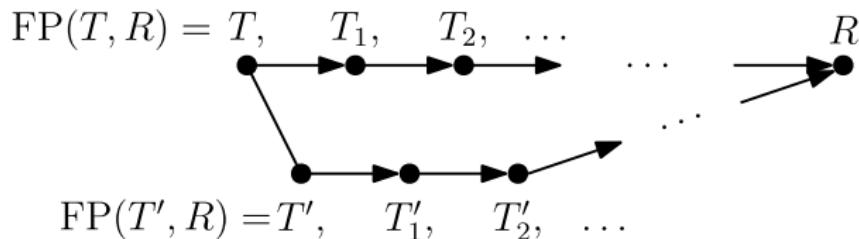
Theorem

FINDPATH *computes shortest paths in RNNI.*

Idea for proof

$\text{FP}(T, R) := \text{path between } T \text{ and } R \text{ computed by FINDPATH}$

$$|\text{FP}(T', R)| \geq |\text{FP}(T, R)| - 1$$



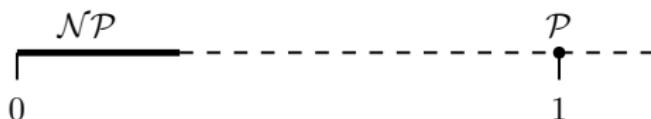
FINDPATH

RNNI(ρ)-SP:

INSTANCE: A pair of trees T and R

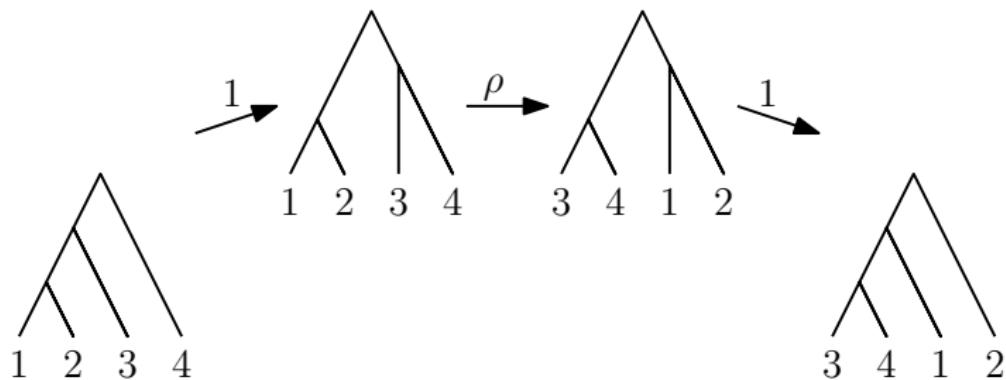
FIND: A path of minimal weight between T and R in RNNI(ρ)

- ▶ RNNI(0)-SP is \mathcal{NP} -hard
- ▶ RNNI(ρ)-SP is \mathcal{NP} -hard for small $\rho > 0$
- ▶ RNNI(1)-SP is polynomial



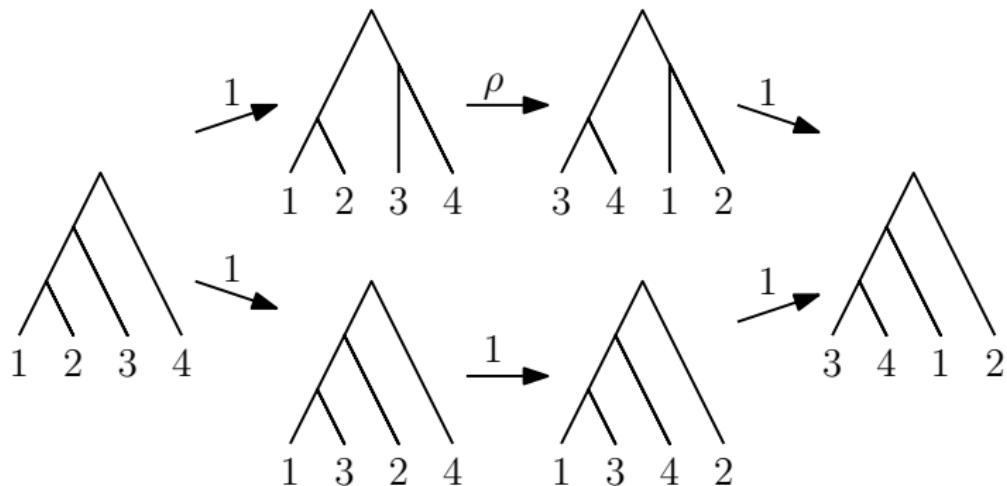
RNNI(ρ) for $\rho > 1$

FINDPATH does not work:



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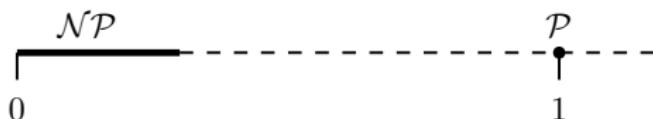
RNNI(ρ) for $\rho > 1$

RNNI(ρ)-SP:

INSTANCE: A pair of trees T and R

FIND: A path of minimal weight between T and R in RNNI(ρ)

- ▶ RNNI(0)-SP is \mathcal{NP} -hard
- ▶ RNNI(ρ)-SP is \mathcal{NP} -hard for small $\rho > 0$
- ▶ RNNI(1)-SP is polynomial



⇒ What about RNNI(ρ)-SP for other values of ρ ?

Thank you

